



# Review Games

A variety of review games can be created with a little bit of effort and a few inexpensive materials. Review games spice up the class time while helping children to memorize Bible verses and learn Bible lessons and objectives.

Here are just a few ideas for review games that you can incorporate into your Sunday School or children's church. Most of these activities are easily adaptable for large or small groups.

For added convenience, write or type each game's instructions on 5-by-7 cards. Keep in a file box for easy reference.

## Hidden Verse

Buy a pack of colored index cards. These usually come in four colors. Write each word of the key verse on one index card. Make one entire set of key verse words out of each color of index cards. Hide the cards throughout the room. You may hide 4 different-colored cards, each with the same word on them, in the same place.

Divide the class into four teams (or as many teams as colors). Assign each team a color. Let the children search for their key verse cards. When they find cards of another color, they are to leave them alone and only take cards of their own color. The children must stay together as a group.

When one team has all the words of the verse, they must put them in the correct order and say the verse in unison.

## Smorgasbord

Print each word and the reference to the key verse on separate, small pieces of paper. Attach each one to a bowl filled with edible treats. You may use a different kind of treat for each bowl—M&Ms, candy corn, peanuts, mints, cut-up fruit, chocolate chips, oyster crackers, carrot sticks, saltine crackers, etc. Set the bowls on the table so the words are showing, but not in the correct order.

Rehearse the verse with the group several times. Then give each child a chance to say the verse alone, one word at a time. When the child says a word in the correct order, he may take a treat from the bowl with that word on it. If he says a word out of order, remove the bowl with that word on it from the table. He must continue to say the verse, but cannot take a treat from any of the bowls that were removed.

## Tumbler Toss

Tape numbers divisible by five to the bottom of several large plastic tumblers. Set the tumblers close together in a box on the floor. Alternating teams, ask one team member a session review question. If he answers the question correctly, he may toss a token, such as a button or a Ping-Pong ball into the box of tumblers. If the token lands in a tumbler, his team gets the number of points designated on the bottom of the tumbler.

## Who Am I?

Ask for a volunteer to come to the front. Secretly tell him the name of a person from the Bible lesson and something that person did. Let the child act it out while the group guesses who he is and what he is doing. Allow the child who guesses correctly to do the next charade. If no one guesses correctly in one minute, reveal the answer and choose another child to do the next charade.

## Discus Throw

Throw a small Frisbee toward the children. The child who catches the Frisbee must say the key verse or answer a review question. After answering, the child may come forward and throw the Frisbee.

## Half And Half

Write out several Bible verses related to the lesson on slips of paper. Cut each verse in half. Give each child half a verse and have him find the person with the other half of his verse. When all children have found a partner, let each pair say their verse aloud to the group.

## Scripture Puzzle Race

Write the key verse on several pieces of paper. Use different colors of paper to easily distinguish each set. Cut the papers into puzzle pieces. Give each group of children a scrambled puzzle. When you say "Go" have the chil-

dren race to put the puzzle together. The group who completes the puzzle first is the winner. Have him read the verse aloud to the group.

## Bible Bingo

Create a master Bingo sheet by dividing a paper into 25 squares (five across and five down). Write the letters *B-i-b-l-e* above the squares. Mark the center square as a free square. Make copies for each child.

Print 24 words (names, places, Bible references, key words, etc.) related to the lesson on the board. Write all 24 words on slips of paper and place in a basket. Also write the letters *B-i-b-l-e* on slips of paper and put in a second basket.

Give each child a copy of the master Bingo sheet. Instruct the children to write the words from the chalkboard in random order, one word for each square. Give the children buttons to cover the squares.

Pick a letter from the letter box and a word from the word box and read them out loud. (Note: when reading the letter *B*, indicate capital *B* or small *b*.) Children can cover the space if they have the word written in the correct column. The first child to cover a whole row diagonally, horizontally, or vertically should shout, "Bible Bingo!"

## Scripture Songs

Divide the class into groups. Each group should put the key verse to music, choosing a familiar tune. Some words or phrases in the verse may be repeated in order to fit the tune. When everyone is finished, have each group teach their version of the key verse to the entire class.

## Scripture Hunt

Choose a portion of Scripture that goes with the lesson. Children can work individually or in small groups. Give each child or group paper and pencils. List on the board items that children should find in the passage. Have them try to find as many as they can within 5 minutes.

Examples: Find a place mentioned. Find three people mentioned. Find a direction given by God. Find three objects mentioned. Find someone who disobeyed God.

After the time is up, review the answers. The child or group with the most correct answers wins.

## Bible Outburst

Make "outburst" cards, using 3-by-5-inch cards. Print at the top of each card the name of a Bible character from a current or previous lesson. Below the name list five things that character did.

Divide the class into teams. Tell

the first team the name of the character on the first card. They have one minute to guess the items on the list. The children may name things the character did that are not on the list, but points are earned only when an item is named that is on the list.

## Hula Hoop Challenge

Purchase two child-sized hula hoops at a toy store. Teach the class the key verse. As a review and to add a little interest and excitement, ask for two volunteers to come to the front. Give each child a hula hoop. Instruct the children to keep their hoops going while they say the verse.

The first person to complete the verse correctly without dropping his hoop wins. If a child drops his hoop, he must start at the beginning of the verse again. Give several children opportunity to try the hoops.

## Lose a Word

Write the key verse on the board. Have the children read the verse in unison. Choose one child to come forward and erase one word. Then have the children repeat the verse. Continue, choosing different children to each erase a word and have the class repeat the verse until the entire verse is erased.



These games are a regular feature of all *Young Explorers* units. *Young Explorers* is a grade-school children's church program that utilizes environmental themes for a fun learning experience. For a complete theme chart and order form, call 1-800-641-4310.